



## SSTA Rules of Singles Tennis Play

### **FORMAT:**

Matches are played in a Round Robin Pro Set format. You will play everyone in your division at least twice. A bye is an open spot on the schedule where you do not have a match. Use this week to play makeup matches or play ahead for your vacation dates, etc. New registrations may fill the bye openings.

### **SCHEDULING:**

Play at least one match a week at a mutually agreed upon location. Allow 90 minutes to complete your match including a 10-15-minute warm up. Bring your own NEW can of extra duty balls. All players need to be willing to play evenings and weekends due to the consideration of others' work schedules.

### **RULES OF PLAY:**

1. All matches will be one PRO SET. The first player to win 10 games and is ahead by at least 1 is the match winner.
2. Spin the racket to determine which player serves first.
3. Warm up for 10 minutes to avoid injury.
4. First Ball In (FBI) is used for each player's first serve. Prior to the start of play determine if FBI is on the deuce side only or both deuce and ad sides.
5. FIRST DEUCE is played out. SECOND DEUCE is game point, and the receiver chooses the side to receive on.
6. Switch ends on odd games.
7. At 9 GAMES ALL play a 12-point tiebreak. This game decides the 10th and final game. The 12-point tiebreak is played with the first server serving one point starting

in the deuce court. After that one point, service rotates to the other player. The second player serves two points starting on the ad court, and then that two-point rotation continues. You will switch sides following the first point and after every 4 points until the end of the tiebreak. The 12-point tiebreak is played until the first player gets to 7 points, and by at least 2 points. The winner of the tiebreaker is the winner of the 10th game. The score is reported as 10-9, with the tie break points listed as well.

Winner of the match emails the Scorekeeper for your league with the scoring information: League name (i.e. Women's 3A), players, score (including tiebreak points), and date match was played.

### **SCOREKEEPING:**

Every game won (not matches won) counts toward your total score at the end of the season. Use your own scorecard to keep track but the scorekeeper's record is the official score tally.

Players not completing at least half of their first-round matches by the end of the first round may be dropped from the league for the remainder of the season. None of these previously played points will count for either player.

Defaulting players receive zero points. A default win will be scored as the winner's average number of points earned in actual matches.

**Let League Directors and Scorekeepers know of injuries ASAP.**